

Particularly Rough Night on Inpatient Psych Ward Inspired Angry Turds Game Franchise

BENTONVILLE, AR - In a classic example of art imitating life, a disgruntled inpatient psychiatric nurse created the now famous Angry Turds franchise of games, movies, apps, t-shirts, crocs, and mumu's. The game is based on an ages old battle between the Turds and a gang of mutant swimming green pigs hell bent on stealing the progeny of the Turds for their own perverse uses.



Angry Turds! The Turds are back!

Our heroes include the finest turds known to all:



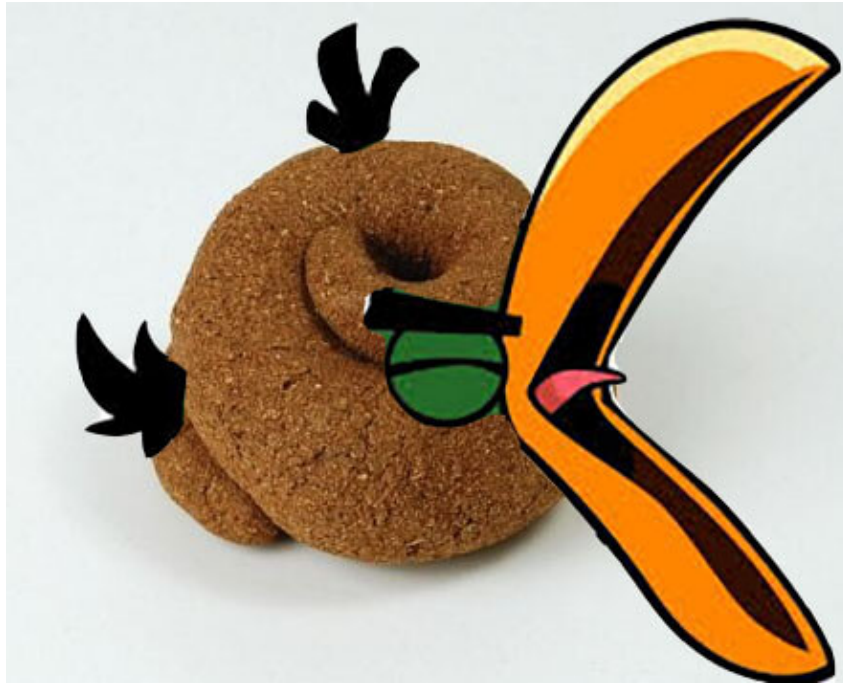
Brown- a
standard run
of the mill
turd, goes
straight from
colon to water
in the most
direct path
imaginable.



Chuck- a turd that accelerates upon exiting the colon impacting the water with maximal impact often showering the region with soiled water.



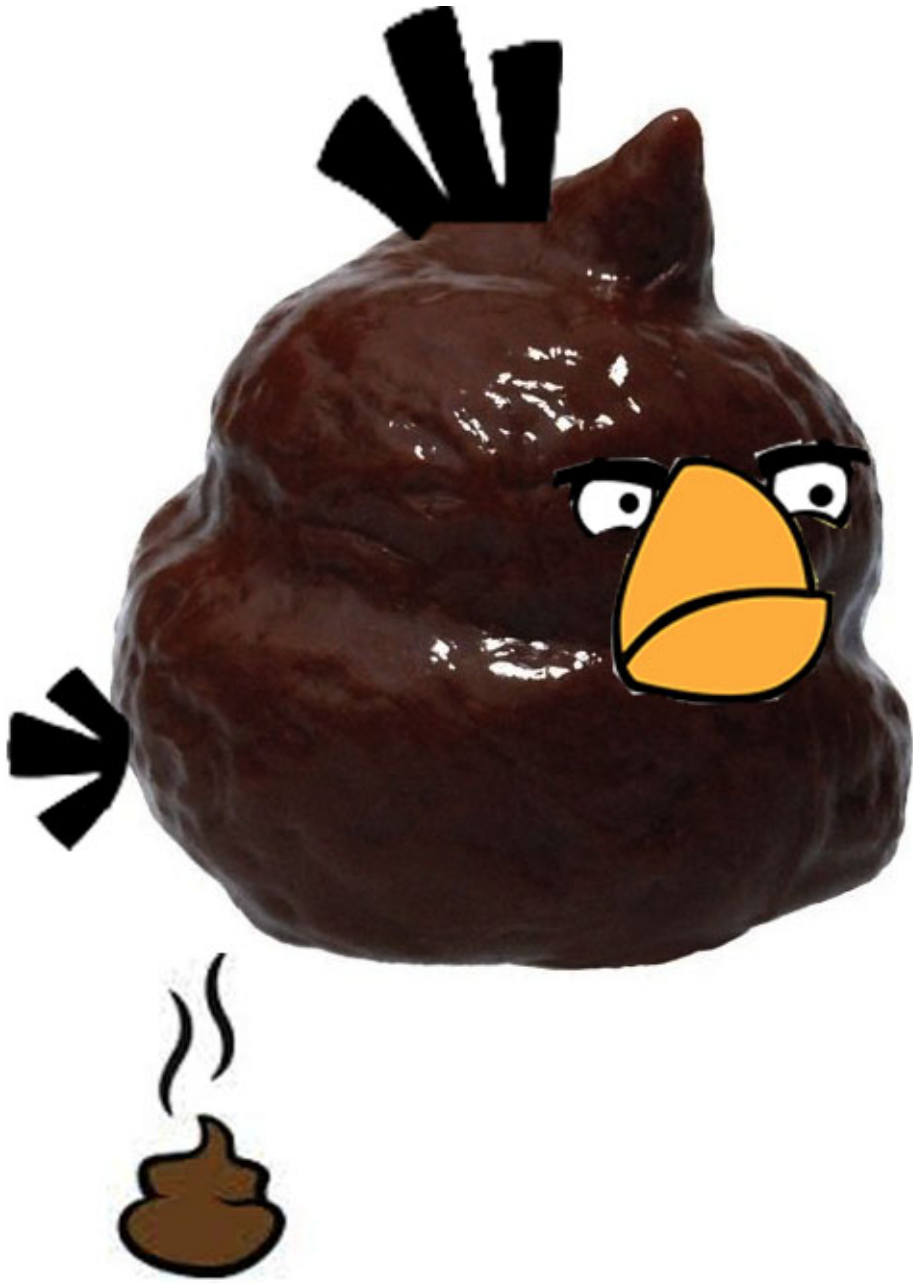
Bomb- a turd that explodes either directly after launching or on impacting the water



Hal- a boomerang turd that feels like it is all the way out before somehow mysteriously returning completely back to where it came from and often beyond leaving no sign of it's presence.



The blues- seems like 1
turd but splits into several
smaller turds either
directly after launching or
on impacting the water.



Matilda- a large turd that seemingly gives birth to another smaller turd in mid flight.